

Game Management Unit 8

Unit 8, Kodiak-Shelikof: all islands southeast of the centerline of Shelikof Strait, including Kodiak, Afognak, Whale, Raspberry, Shuyak, Spruce, Marmot, Sitkalidak, Amook, Uganik, and Chirikof islands, the Trinity Islands, the Semidi Islands, and other adjacent islands.

STATE RESTRICTED AREAS IN UNIT 8:

- (1) Critical Habitat Areas: Tugidak Island has special restriction regarding the use of motorized vehicles. Offroad vehicle use of critical habitat lands requires a special area permit available at (907) 267-2342.
- (2) Marmot Island (east side). Use of motorized vehicles, boats, aircraft, and domestic animals are prohibited. Overnight camping and recreational mining are also prohibited. Note: there are also federal access restrictions to marine waters within 3 miles of Marmot Island. Contact National Marine Fisheries Service in Kodiak (486-3298) for details.

| SPECIES AND BAG LIMITS | | REQUIRED TICKET OR PERMIT TYPE | |
|---|---|--------------------------------------|----------------------------------|
| BEAR, BROWN/GRIZZLY | See pages 24-27 for addition Nonresident hunters must Evidence of sex must remain | be accompa | nied by a guide. |
| Unit 8, Kodiak Island east of a line from the mouth of Sa Spruce Island: RESIDENTS & NONRESIDENTS: One bear every four regulatory in person in Kodiak beginning Oct. 4 | y years. Permit RB230 available | | Oct. 25—Nov. 30 Apr. 1—May 15 |
| Remainder of Unit 8: RESIDENTS & NONRESIDENTS: One bear every four regulatory DB201-229 OR | | | Oct. 25—Nov. 30 Apr. 1—May 15 |
| CARIBOU • Same-day-airborne huntii Unit 8: RESIDENTS & NONRESIDENTS: NO limit | | Honroot | No closed season |

| SPECIES AND BAG LIMITS | REQUIRED TICKET OR PERMIT TYPE | OPEN SEASON |
|---|--------------------------------------|----------------------------------|
| Same-day-airborne hunting of deer allowed. In all hunts limited to one sex, evidence of sex must remain naturally attached to the entire carcass with | | |
| Unit 8: Kodiak Island north of a line from the head of Settlers Cove to Crescent Lake (57°52' N., 152°58' W.), and east of a line from the outlet of Crescent Lake to Mount Ellison Peak and from Mount Ellison Peak to Pokati Point at Whale Passage, and that portion of Kodiak Island east of a line from the mouth of Saltery Creek to the mouth of Elbow Creek, and adjacent small islands in Chiniak Bay: Residents & Nonresidents: One buck OR One deer by bow and arrow or muzzleloader | . Harvest Harvest | Aug. 1—Oct. 31 Nov. 1—Nov. 14 |
| Remainder of Unit 8: Residents & Nonresidents: Three deer total: Bucks only | | |
| In all hunts limited to one sex, evidence of sex must remain naturally | | |
| Unit 8, Raspberry Island: Residents & Nonresidents: One elk by permit DE702-DE706 Unit 8, Southwest Afognak, that portion of Afognak Island and adjacent islands south and west of a line from the head of Back Bay (58° 05.3' N, 152° 45.7' W) to Hatchery Peak (58° 07.2' N, 152° 47.5' W), to the head of Malina Bay (58° 09.3' N. 152° 51.0' W).: Residents & Nonresidents: One elk by permit DE711 and DE713 | . Drawing | Sept. 25—Oct. 22 |
| Unit 8, Eastern Afognak, that portion of Afognak Island east of the main north-south logging road (1100 road) from the Danger Bay logging camp (58° 08.2' N, 152° 32.9' W north to its terminus at Discoverer Bay (58° 19.6' N, 152° 21.8' W) and adjacent islands west of Marmot Strait: Residents & Nonresidents: One elk by permit DE721 and DE723 OR One elk. Permit RE755 available in person in Kodiak, Anchorage, Palmer, Soldotna, Fairbanks, and Homer beginning Oct. 4 | . Drawing | Sept. 25—Oct. 22 |
| Remainder of Unit 8: RESIDENTS & NONRESIDENTS: One elk by permit DE715 and DE717 One elk. Permit RE755 available from Kodiak, Anchorage, Palmer, Soldotna, Fairbanks, and Homer beginning Oct. 4 | | • |
| • Information on sex identification available with permits, taking of Nonresident hunters must be accompanied by a guide (see Guide) | of males is e | ncouraged. |
| Unit 8: Residents & Nonresidents: One goat by permit DG471-DG479 | r | |
| Nonresidents: | | |